Art (ARTS)

Courses

ARTS 1013. Introduction to Drawing from Observation. 3 Hours.
Problems dealing with materials and techniques of drawing, including basic concepts of line, perspective, and value.

ARTS 1313. Two-Dimensional Design. 3 Hours.
Studio problems in the use of line, shape, texture, value, and color and their relationships.

ARTS 1323. Three-Dimensional Design. 3 Hours.
Studio problems with the elements of three-dimensional design: structure, space, form, surface, and their relationship.

ARTS 1919C. Studio Foundation I. 9 Hours.
Intensive, studio-format coursework in a variety of two-dimensional, three-dimensional, and time-based media provides an introduction to fundamentals of art and design with emphasis on components of the creative process; research and critical thinking; investigation of materials; and instruction in software and fabrication techniques. 9 credit hours. Corequisite: Drill component.

ARTS 1929C. Studio Foundation II. 9 Hours.
Continuation of Studio Foundation I. Intensive intermediate studio projects in a variety of two-dimensional, three-dimensional, and time-based mediums; instruction in software and fabrication techniques; and the introduction of professional practices, including the assemblage and maintenance of a foundational portfolio; required attendance at weekly seminar. Corequisite: Drill component. Prerequisite: ARTS 1919C

ARTS 2313. Digital Tools and Concepts. 3 Hours.
Introduces Visual Design students to design concepts with a concentration on professional industry tools. Emphasizes development of visual problem solving while creating well-crafted solutions. Prerequisite: ARTS 1919C and ARTS 1929C.

ARTS 3003. Intermediate Drawing. 3 Hours.
Continued training in fundamental drawing skills. Builds upon observational drawing skills with analytic approaches, including the spatial logic of translating three dimensions to two, constructing global value relationships, and making meaningful compositions by linking formal decisions to conceptual intent. Prerequisite: ARTS 1919C and ARTS 1929C; or ARTS 1013 and instructor consent.

ARTS 3013. Figure Drawing I. 3 Hours.
Investigation of the human form through drawing, with special emphasis on gestural modes of working. Careful analysis of human anatomy, including internal and externally visible structures; position and movement of joints, as well as anatomical proportions and their variations among different individuals. Prerequisite: ARTS 3003.

ARTS 3023. Drawing: Advanced Form and Content. 3 Hours.
This course will provide a technical and conceptual basis for independent exploration in the medium of drawing. A variety of approaches and starting points will be explored, including abstract/non-representational drawing, conceptual drawing, process-based drawing, and interpretive representational drawing. Experimental methods and media will be encouraged. Prerequisite: ARTS 3003 and junior or senior standing.

ARTS 3033. Drawing With Color. 3 Hours.
Color issues pertaining to drawing. Projects will challenge students to accurately perceive and recreate color relationships by building optical mixtures of colored marks to create a continuous world of color from a limited set of starting colors. Prerequisite: ARTS 3003.

ARTS 3043. Illustration: Communicating With Drawing. 3 Hours.
How to create images that carry specific, unambiguous meanings - to speak with pictures. Projects will explore various modes of visual communication and relationships to texts, including narrative, editorial and sequential illustrations. Prerequisite: ARTS 3003 or instructor consent.

ARTS 3053. Drawing in the Expanded Field. 3 Hours.
A philosophical examination of the discipline of drawing through experimental works. Initial projects will question the essential aspects of drawing-ness, pushing beyond the typical materials and processes to make drawings with unusual properties. In the second half of the course, students will take on a sustained individual exploration. Prerequisite: ARTS 3003 or instructor consent.

ARTS 3103. Painting I. 3 Hours.
An introduction to oil painting, focusing on painting from direct observation. Topics to be covered include: materials, palette, understanding perceptual color and color theory, and development of the painting through use of layers, value, mark-making, composition, light, and space. Prerequisite: ARTS 1313 and ARTS 3013; or ARTS 1919C and ARTS 1929C.

ARTS 3123. Painting: Water Media. 3 Hours.
Introduction to materials and techniques of watercolor and acrylic painting. Form, composition, and content to be studied through observation and imagination. Traditional techniques as well as experimentation and personal expression are to be explored. Prerequisite: ARTS 3103 or ARTS 3003.

ARTS 3133. Figure Painting. 3 Hours.
Introduction to representational and interpretive figure painting and to contemporary issues in figurative painting. The model as well as other visual sources will be used as a basis for observation, interpretation and invention. Prerequisite: ARTS 3013, ARTS 3103.

ARTS 3153. Painting Perception Into Abstraction. 3 Hours.
Investigation of the abstraction of visual phenomena. Various starting points and approaches will be studied. Emphasis on the analysis of form, the creation of pictorial structure, and the conceptual basis of perceptual abstraction. Prerequisite: ARTS 3103.

ARTS 3163. Abstract Painting. 3 Hours.
An introduction to the material, formal, and conceptual aspects of abstract painting. Projects will explore a variety of starting points for the invention of form in painting. Examines the construction of meaning in modern and contemporary abstract painting through studio work, discussion, writing assignments and lectures. Prerequisite: ARTS 3103.

ARTS 3173. Contemporary Representational Painting. 3 Hours.
Contemporary approaches to the use of imagery in painting. Projects emphasize the systematic alteration of color, form and space through strategies of reduction, omission, distortion and compositing. Prerequisite: ARTS 3103.

ARTS 3203. Beginning Sculpture: Fundamentals of Modeling, Mold Making & Casting. 3 Hours.
An introduction to fundamental additive and subtractive sculpture techniques and methods of seeing and working that give expression to material form. Beginning techniques in modeling, carving, mold making, and basic casting are demonstrated. Lectures, readings, and critiques will develop student awareness of traditional building techniques which inform contemporary sculpture practices. Prerequisite: ARTS 1323; or ARTS 1919C and ARTS 1929C.

ARTS 3213. Beginning Sculpture: Construction Methods I. 3 Hours.
A focus on material sensitivity through thoughtful and skillful additive approaches. Woodworking and metalworking are introduced as methods to examine structural and spatial possibilities. Through examining and questioning the interplay of form, material, technique, and content, students will develop their knowledge of traditional fabrication processes, which inform contemporary sculpture. Prerequisite: ARTS 1323; or ARTS 1919C and ARTS 1929C.

ARTS 3103. Painting I. 3 Hours.
An introduction to oil painting, focusing on painting from direct observation. Topics to be covered include: materials, palette, understanding perceptual color and color theory, and development of the painting through use of layers, value, mark-making, composition, light, and space. Prerequisite: ARTS 1313 and ARTS 3013; or ARTS 1919C and ARTS 1929C.

ARTS 3123. Painting: Water Media. 3 Hours.
Introduction to materials and techniques of watercolor and acrylic painting. Form, composition, and content to be studied through observation and imagination. Traditional techniques as well as experimentation and personal expression are to be explored. Prerequisite: ARTS 3103 or ARTS 3003.

ARTS 3133. Figure Painting. 3 Hours.
Introduction to representational and interpretive figure painting and to contemporary issues in figurative painting. The model as well as other visual sources will be used as a basis for observation, interpretation and invention. Prerequisite: ARTS 3013, ARTS 3103.

ARTS 3153. Painting Perception Into Abstraction. 3 Hours.
Investigation of the abstraction of visual phenomena. Various starting points and approaches will be studied. Emphasis on the analysis of form, the creation of pictorial structure, and the conceptual basis of perceptual abstraction. Prerequisite: ARTS 3103.

ARTS 3163. Abstract Painting. 3 Hours.
An introduction to the material, formal, and conceptual aspects of abstract painting. Projects will explore a variety of starting points for the invention of form in painting. Examines the construction of meaning in modern and contemporary abstract painting through studio work, discussion, writing assignments and lectures. Prerequisite: ARTS 3103.

ARTS 3173. Contemporary Representational Painting. 3 Hours.
Contemporary approaches to the use of imagery in painting. Projects emphasize the systematic alteration of color, form and space through strategies of reduction, omission, distortion and compositing. Prerequisite: ARTS 3103.

ARTS 3203. Beginning Sculpture: Fundamentals of Modeling, Mold Making & Casting. 3 Hours.
An introduction to fundamental additive and subtractive sculpture techniques and methods of seeing and working that give expression to material form. Beginning techniques in modeling, carving, mold making, and basic casting are demonstrated. Lectures, readings, and critiques will develop student awareness of traditional building techniques which inform contemporary sculpture practices. Prerequisite: ARTS 1323; or ARTS 1919C and ARTS 1929C.

ARTS 3213. Beginning Sculpture: Construction Methods I. 3 Hours.
A focus on material sensitivity through thoughtful and skillful additive approaches. Woodworking and metalworking are introduced as methods to examine structural and spatial possibilities. Through examining and questioning the interplay of form, material, technique, and content, students will develop their knowledge of traditional fabrication processes, which inform contemporary sculpture. Prerequisite: ARTS 1323; or ARTS 1919C and ARTS 1929C.
ARTS 3223. Beginning Sculpture: Critical Issues I. 3 Hours.
An experimental lab focused on critical issues in contemporary sculpture. Students will be challenged to dissect their process of making, to question the nature of sculpture and art-making in the 21st century, and the context in which art is created, shown, and distributed. Prerequisite: ARTS 1323 or (ARTS 1919C and ARTS 1929C).

ARTS 3313. Introduction to Typography. 3 Hours.
Examination of letterform construction, including anatomy and architecture. Analysis through a historical lens, exploring technological and cultural contexts. Typographic nuance and connotation. Introduction of the grid as a means to understand layout and organize typography. Prerequisite: ARTS 1919C and ARTS 1929C and Bachelor of Fine Arts in Graphic Design majors only.

ARTS 3403. Printmaking: Introduction. 3 Hours.
Introduction to the technical, formal, conceptual, and historical aspects of printmaking through methods of relief, intaglio (etching), monoprint, serigraphic (screenprinting), and lithographic printing techniques. Prerequisite: ARTS 1919C and ARTS 1929C; or ARCH 1025.

ARTS 3413. Printmaking: Etching. 3 Hours.
Exploration in the technical, formal, conceptual, and historical aspects of intaglio printmaking through traditional and current methods of metal plate etching, aquatint, color inking and printing, collagraph, photo processes, and other techniques. Prerequisite: ARTS 1919C and ARTS 1929C.

ARTS 3423. Printmaking: Lithography. 3 Hours.
Introduction to lithographic printmaking processes including wet and dry media on stone and plate, photo processes, and various inking methods. Prerequisite: ARTS 1919C and ARTS 1929C; or ARTS 3403; or ARCH 1025; or IDES 1045; or LARC 1325.

ARTS 3433. Printmaking: Relief. 3 Hours.
Exploration in the technical, formal, conceptual, and historical aspects of relief printmaking through traditional and current methods of woodcut, wood engraving, linoleum, CNC routing, digital technologies, moku hanga, and other methods. Prerequisite: ARTS 1919C and ARTS 1929C; or ARTS 3403; or ARCH 1025; or IDES 1045; or LARC 1325.

ARTS 3443. Printmaking: Screenprinting. 3 Hours.
Introduction to serigraphic techniques, including cut stencils, photosensitive stencils, resist methods, additive and reductive printing, and other processes. Prerequisite: ARTS 1919C and ARTS 1929C; or ARTS 3403; or ARCH 1025; or IDES 1045; or LARC 1325.

ARTS 3453. Printmaking: Monoprint & Monotype. 3 Hours.
Exploration in the technical, formal, conceptual, and historical aspects of monotype and monoprint printmaking through a variety of traditional and current methods to create singular works on paper. Prerequisite: ARTS 1919C and ARTS 1929C; or ARTS 3403; or ARCH 1025; or IDES 1045; or LARC 1325.

ARTS 3463. Printmaking: Digital Inquiries. 3 Hours.
Exploration of the technical, formal, and conceptual aspects of both traditional printmaking techniques and contemporary digital media and their application to contemporary art and visual culture. Prerequisite: ARTS 3403 or ARTS 3443.

ARTS 3473. Printmaking: Book & Letterpress. 3 Hours.
Exploration in the technical, formal, conceptual, and historical aspects of book arts through traditional and current Eastern and Western methods of various book forms, book construction, binding, design, content, letterpress printing, and conceptual considerations. Prerequisite: ARTS 1919C and ARTS 1929C; or ARTS 3403; or ARCH 1025; or IDES 1045; or LARC 1325.

ARTS 3503. Ceramics: Handbuilding I. 3 Hours.
This introductory course investigates the techniques, materials, and themes common to hand-built ceramics. Students will also be introduced to ceramic studio processes, including clay and glaze mixing, low temperature gas and electric firing, and studio safety procedures. Prerequisite: ARTS 1013 and ARTS 1313 and ARTS 1323; or ARTS 1919C and ARTS 1929C.

ARTS 3523. Ceramics: Wheelethrowing I. 3 Hours.
This introductory course investigates the techniques, materials, and themes common in wheel-thrown ceramics. Students will also be introduced to ceramic studio processes, including clay and glaze mixing, high temperature gas and electric firing, and studio safety procedures. Prerequisite: ARTS 1013 and ARTS 1313 and ARTS 1323; or ARTS 1919C and ARTS 1929C.

ARTS 3533. Ceramics: Wheelethrowing II. 3 Hours.
This concept-driven intermediate-level course focuses on expanding the students’ skills and knowledge of wheel-thrown and hand-built forms. Additional emphasis will be placed on clay and glaze testing, and understanding the processes of firing in electric, gas, salt/soda, and wood-firing kilns. Prerequisite: ARTS 3523.

ARTS 3543. Ceramics: Slip-Casting. 3 Hours.
This concept-driven intermediate-level course focuses on the techniques and approaches common to ceramic slip-casting. Plaster mold-making, model development and preparation, slip mixing, and slip-casting are emphasized. Students will utilize low and high temperature gas and electric firings. Prerequisite: ARTS 3503.

ARTS 3803. Photography I. 3 Hours.
Beginning photography. Introduction to analog and digital B & W materials, techniques, and theory. Development of visual ideas through assignments, critiques, slide lectures, and demonstrations. Prerequisite: ARTS 1313; or ARTS 1919C and ARTS 1929C.

ARTS 3813. Alternative Photographic Processes. 3 Hours.
Advanced B & W materials, techniques, and theory. Introduction to "non-traditional" materials, techniques, and theory (Cyanotype, Van Dyck Brownprint, Gum Biochromate, KWIK-PRINT, etc.). Assignments, critiques, slide lectures, and demonstrations. Prerequisite: ARTS 3803.

ARTS 3933. Color Studies. 3 Hours.
Investigation of color qualities and relationships through research and studio problems. Prerequisite: ARTS 1313 and ARTS 1323 and ARTS 3013; or ARTS 1919C and ARTS 1929C.

ARTS 4003. Drawing Projects. 3 Hours.
Individual studio projects in Drawing. Each student will propose a project to pursue over the course of the semester. Prerequisite: Senior standing as a Studio Art BA or BFA concentrating in drawing.

ARTS 4023. Figure Drawing II. 3 Hours.
Advanced study of the figure with emphasis on figure structure and its relationship to pictorial form in drawing. Prerequisite: ARTS 3013.

ARTS 404V. Special Problems in Drawing. 1-6 Hour.
Individual projects in drawing arranged with the instructor. Prerequisite: ARTS 3023. May be repeated for up to 6 hours of degree credit.

ARTS 4133. Landscape Painting. 3 Hours.
Exploration of perceptual and conceptual approaches to painting the landscape. Both traditional and experimental techniques of oil painting will be studied. Includes outdoor on-site painting. Prerequisite: ARTS 3103.

ARTS 4153. Topics in Advanced Painting. 3 Hours.
Topics in advanced and experimental painting. Prerequisite: 6 hours of painting. May be repeated for up to 12 hours of degree credit.

ARTS 417V. Special Problems in Painting. 1-6 Hour.
Individual technique and subject matter projects to be arranged with the instructor. May be repeated for up to 6 hours of degree credit.
ARTS 4183. Contemporary Issues in Painting. 3 Hours.
Examination of concepts and themes relevant to the contemporary practice of painting, accompanied by the production of an individually determined body of work. Emphasis on studio work supplemented by research, critique, reading and writing. Prerequisite: ARTS 3123, ARTS 3133, ARTS 3153, ARTS 3163, ARTS 3173, ARTS 4133, or ARTS 4153. May be repeated for up to 6 hours of degree credit.

ARTS 4193. Advanced Painting. 3 Hours.
Intensive course for those art majors concentrating in painting. Extended, individually determined projects will emphasize production of a well researched, conceptually grounded and cohesive body of work. Supplemented by reading, writing and discussion of contemporary issues in painting. Prerequisite: Three hours of painting from ARTS 3123, ARTS 3133, ARTS 3153, ARTS 3163, ARTS 3173, ARTS 4133, or ARTS 4153. May be repeated for up to 6 hours of degree credit.

ARTS 4203. Intermediate Sculpture: Modeling, Moldmaking, & Casting II. 3 Hours.
Merging historical methodology and advanced technology from lost-wax metal casting to digital fabrication, a continuation of additive and subtractive techniques in modeling, carving, moldmaking, and casting. Specific problems utilizing various media are preceded by readings, lectures, and demonstrations. Prerequisite: ARTS 3203.

ARTS 4213. Intermediate Sculpture: Mixed Media & Spatial Context. 3 Hours.
An exploration in assemblage, installation, environmental art, light, and kinetics as they apply to contemporary sculptural language. Specific problems utilizing various media are preceded by readings, lectures, and demonstrations. Prerequisite: ARTS 3213.

ARTS 4223. Advanced Sculpture: Critical Issues II. 3 Hours.
A directed analysis of form and its relationship to content based on the development of work in students’ medium of choice. Students will acquire the technical skills needed to meet personal vision through guidance of the instructor. Research evidenced in work, discussions, and critiques is emphasized. Prerequisite: 6 hours of intermediate level sculpture courses; Choose from ARTS 4203, ARTS 4213, and ARTS 4243.

ARTS 423V. Special Problems in Sculpture. 1-6 Hour.
Individual projects in sculpture with emphasis on materials exploration. Prerequisite: ARTS 4223. May be repeated for up to 6 hours of degree credit.

ARTS 4243. Intermediate Sculpture: Construction Methods II. 3 Hours.
A deeper investigation into construction techniques to further examine structural and spatial possibilities and question the relationship between traditional and contemporary sculptural materials. Through a more profound and critical analysis of form, material, process, content, and context, construction methodology will be established as a foundation for individual practice. Prerequisite: ARTS 3213.

ARTS 439V. Special Problems in Graphic Design. 1-6 Hour.
Advanced individual projects in graphic design. Prerequisite: Any 4000 level ARTS visual design course except ARTS 4343. May be repeated for up to 6 hours of degree credit.

ARTS 4413. Printmaking: Intermediate. 3 Hours.
Continued study in various printmaking media with emphasis on individual technical research, development of personal imagery, and refinement of skills. Two 3000-level printmaking courses required. Prerequisite: ARTS 3403 and ARTS 3443.

ARTS 4483. Printmaking: Advanced. 3 Hours.
Continued advanced study in various printmaking media with emphasis on individual technical research, development of personal imagery, and refinement of skills. Prerequisite: ARTS 4413.

ARTS 449V. Special Problems in Prints. 1-6 Hour.
Advanced individual study of one or more printmaking processes with emphasis on individual technical research, development of personal imagery, and refinement of skills. Prerequisite: ARTS 3403. May be repeated for up to 6 hours of degree credit.

ARTS 4503. Intermediate Ceramics. 3 Hours.
Focuses on discovering and developing a personal approach to the creation of ceramic objects. Students will explore and test clay bodies, surface treatments, and firing methods while simultaneously exploring ideas, formats, contexts, and interpretations to their work. Any or all ceramic processes may be used. Prerequisite: ARTS 3503 or ARTS 3523 or ARTS 3543.

ARTS 4513. Technical Ceramics. 3 Hours.
Advanced study of ceramic materials and processes. Clay composition, clay body formulation and analysis, glaze composition and formulation, firing methods (low, mid, and high-temperature gas, electric and atmospheric firings), and kiln design will be covered in depth. Prerequisite: ARTS 4503.

ARTS 4553. Ceramics-Handbuilding III. 3 Hours.
Continued advanced work in handbuilding techniques and glaze calculation. Prerequisite: ARTS 3543.

ARTS 4573. Advanced Ceramics. 3 Hours.
This course focuses on the generation and development of ideas and objects to form a cohesive body of work. Students will lead their own explorations, technically and conceptually, while working toward a professional-level standard of output. Any or all ceramic processes may be used. Prerequisite: ARTS 3503 and ARTS 3523 and ARTS 3543 and ARTS 4503. May be repeated for up to 6 hours of degree credit.

ARTS 458V. Special Problems in Ceramics. 1-3 Hour.
Individual projects in ceramic techniques. Prerequisite: ARTS 3503 or ARTS 3523. May be repeated for up to 6 hours of degree credit.

ARTS 459V. Individual Instruction. 1-6 Hour.
Special projects on an arranged basis for advanced students in any area of art in which the catalog sequence of courses has been completed. May be repeated for up to 6 hours of degree credit.

ARTS 4813. Digital Photography. 3 Hours.
Introduction to digital photography production, techniques and theory. Digital input from scanning (flatbed & slide/negative), digital cameras, video and internet sources. Computer assisted manipulation of imagery for correction and abstraction. Output to a digital printing systems, analog systems (film recorder), servers and Internet. Prerequisite: ARTS 3803.

ARTS 4823. Color Photography I. 3 Hours.
Introduction to color production. Color materials, techniques and theory. Direct reversal transparencies and prints, color negative processing and printing, and manipulation of color materials. Assignments, demonstrations, critiques, and lectures. Prerequisite: ARTS 3803.

ARTS 4833. Advanced Black and White Photography. 3 Hours.
Advanced black and white theory, practice and techniques including: Zone System, large format camera and studio lighting. Prerequisite: ARTS 3803.

ARTS 484V. Special Problems in Photography. 1-6 Hour.
Individual instruction for advanced undergraduates and graduate students. Special projects in photography designated by students in collaboration with faculty. Prerequisite: ARTS 3803 and (ARTS 3813 or ARTS 4823 or ARTS 4833). May be repeated for up to 6 hours of degree credit.

ARTS 4853. Documentary Photography. 3 Hours.
This course will introduce students to a variety of methods used in the area of documentary photography in order to give them the conceptual and technical skills necessary to create extended projects that focus on documenting and visually exploring subjects in an in-depth manner. Prerequisite: ARTS 3803.

ARTS 4883. Bookmaking. 3 Hours.
Introduction to the creation of unique, limited edition artist’s bookworks -- with emphasis on technical knowledge and conceptual understanding of the book form as a means of artistic expression.
ARTS 490VH. Honors Thesis in Studio Art. 1-6 Hour.
Special problems in studio art. Prerequisite: Junior standing. May be repeated for up to 12 hours of degree credit.

ARTS 491V. Internships in Art. 1-3 Hour.
Credit for practical experience gained through internships in studio art, gallery practices and/or art education. Report required from intern and field supervisor on significant accomplishments and/or progress. Prerequisite: Junior standing and art major. May be repeated for up to 6 hours of degree credit.

ARTS 4923. Professional Development. 3 Hours.
The creation and presentation of a portfolio of work in the student's area of concentration, accompanied by creation of relevant materials for successful professional practice. Art Education students may choose ARED 476V, Student Teaching, (12 credit hours) as a substitution. Prerequisite: Art majors only. Requires junior, senior or graduate standing.

ARTS 493V. Fine Arts Gallery Internship. 1-3 Hour.
Study all aspects of operating the Fine Arts Gallery. Research and preparation for exhibitions, organize and install exhibits, care of art works, create and distribute publicity, arrange interviews with newspapers, and other media.

ARTS 495V. Special Topics. 1-6 Hour.
May be offered in a subject not specifically covered by the courses otherwise listed. May be repeated for up to 6 hours of degree credit.

ARTS 498V. Senior Thesis. 1-6 Hour.
Senior thesis.

ARTS 5013. Graduate Drawing. 3 Hours.
Graduate level study of drawing materials and techniques. Prerequisite: Graduate standing.

ARTS 5023. Figure Drawing II. 3 Hours.
(Formerly ARTS 4023.) Advanced study of the figure with emphasis on figure structure and its relationship to pictorial form in drawing. Graduate degree credit will not be given for both ARTS 4023 and ARTS 5023. Prerequisite: ARTS 2013.

ARTS 5513. Technical Ceramics. 3 Hours.
(Formerly ARTS 4513.) Advanced study of ceramic materials and processes. Clay composition, clay body formulation and analysis, glaze composition and formulation, firing methods (low, mid, and high-temperature gas, electric and atmospheric firings), and kiln design will be covered in depth. Graduate degree credit will not be given for both ARTS 4513 and ARTS 5513. Prerequisite: ARTS 4503.

ARTS 5813. Digital Photography. 3 Hours.
(Formerly ARTS 4813.) Introduction to digital photography production, techniques and theory. Digital input from scanning (flatbed & slide/negative), digital cameras, video and internet sources. Computer assisted manipulation of imagery for correction and abstraction. Output to a digital printing systems, analog systems (film recorder), servers and Internet. Graduate degree credit will not be given for both ARTS 4813 and ARTS 5813. Prerequisite: ARTS 3803.

ARTS 5833. Advanced Black and White Photography. 3 Hours.
(Formerly ARTS 4833.) Advanced black and white theory, practice and techniques including: Zone System, large format camera and studio lighting. Graduate degree credit will not be given for both ARTS 4833 and ARTS 5833. Prerequisite: ARTS 3803.

ARTS 584V. Special Problems in Photography. 1-6 Hour.
(Formerly ARTS 484V.) Individual instruction for advanced undergraduates and graduate students. Special projects in photography designated by students in collaboration with faculty. Graduate degree credit will not be given for both ARTS 484V and ARTS 584V. Prerequisite: ARTS 3803 and (ARTS 3813 or ARTS 4823 or ARTS 4833). May be repeated for up to 6 hours of degree credit.

ARTS 5883. Bookmaking. 3 Hours.
(Formerly ARTS 5883.) Introduction to the creation of unique, limited edition artist's bookworks – with emphasis on technical knowledge and conceptual understanding of the book form as a means of artistic expression. Graduate degree credit will not be given for both ARTS 4883 and ARTS 5883. This course is equivalent to ARTS 4883.

ARTS 5913. Graduate Seminar in Studio Art. 3 Hours.
Special seminars at the graduate level in Studio Art. Subject matter changes depending on student interest and faculty expertise. Prerequisite: Admission to MFA program. May be repeated for up to 9 hours of degree credit.

ARTS 5923. MFA First Year Seminar. 3 Hours.
Introduction to graduate level study in art, including pedagogy related to teaching art at the college level. Topics to be covered include: development of research interests, critical thinking within studio practice, situating work in the contemporary context, expectations at the graduate level, and an introduction to techniques and theories of studio art education. Prerequisite: Admission to MFA program.

ARTS 5933. MFA Second Year Seminar. 3 Hours.
Preparation for a professional art practice. Examination of theoretical and practical aspects of career development for contemporary artists. Prerequisite: ARTS 5923.

ARTS 596V. Fine Arts Gallery Internship. 1-3 Hour.
(Formerly ARTS 496V.) Study all aspects of operating the Fine Arts Gallery. Research and preparation for exhibitions, organize and install exhibits, care of art works, create and distribute publicity, arrange interviews with newspapers, and other media. Graduate degree credit will not be given for both ARTS 493V and ARTS 596V.

ARTS 601V. Master of Fine Arts Exhibition. 1-6 Hour.
Production and presentation of a one person exhibition of art work. The M.F.A. candidate will be responsible for making three acceptable slide sets of the exhibition and exhibition statements. Prerequisite: M.F.A. candidacy.

ARTS 602V. Graduate Drawing. 1-6 Hour.
Individual problems in drawing techniques. Prerequisite: Graduate standing. May be repeated for degree credit.

ARTS 6033. Graduate Drawing Studio. 3 Hours.
Intensive studio practice in drawing combined with reading, writing, and discussion of relevant contemporary issues in the fields of painting and drawing. Includes regular critiques, both with the group and in individual consultations with the instructor. Prerequisite: Admission to MFA program in Studio Art. May be repeated for up to 18 hours of degree credit.

ARTS 612V. Graduate Painting. 1-6 Hour.
Individual problems in painting techniques. Prerequisite: Graduate standing. May be repeated for degree credit.

ARTS 6133. Graduate Painting Studio. 3 Hours.
Intensive studio practice in painting combined with reading, writing, and discussion of relevant contemporary issues in the fields of painting and drawing. Includes regular critiques, both with the group and in individual consultations with the instructor. Prerequisite: Admission to MFA program in Studio Art. May be repeated for up to 18 hours of degree credit.

ARTS 622V. Graduate Sculpture. 1-6 Hour.
Individual problems in sculpture techniques. Prerequisite: Graduate standing. May be repeated for degree credit.

ARTS 6233. Graduate Sculpture Studio. 3 Hours.
Intensive studio practice in sculpture combined with reading, writing, and discussion of relevant contemporary issues in the field of sculpture and new media. Includes regular critiques, both with the group and in individual consultations with the instructor. Prerequisite: Admission to MFA program in Studio Art. May be repeated for up to 18 hours of degree credit.
ARTS 632V. Graduate Design. 1-6 Hour.
Individual problems in two and three dimensional design. Prerequisite: Graduate standing. May be repeated for degree credit.

ARTS 6333. Graduate Graphic Design Studio. 3 Hours.
Research-based studio which introduces students to design methods, focusing on an audience-centric process. This exploratory study will provide both artists and designers a broader perspective into creating work that strongly resonates with audiences. Through reading, writing, discussion, critique, and research, students will examine and question contemporary discourse. May be repeated for up to 18 hours of degree credit.

ARTS 642V. Graduate Printmaking. 1-6 Hour.
Individual problems in printmaking techniques. Prerequisite: Graduate standing. May be repeated for degree credit.

ARTS 6433. Graduate Printmaking Studio. 3 Hours.
Intensive studio practice in printmaking combined with reading, writing, and discussion of relevant contemporary issues in the fields of printmaking. Includes regular critiques, both with the group and in individual consultations with the instructor. Prerequisite: Admission to MFA program in Studio Art. May be repeated for up to 18 hours of degree credit.

ARTS 652V. Graduate Ceramics. 1-6 Hour.
Individual problems in ceramic techniques. Prerequisite: Graduate standing. May be repeated for degree credit.

ARTS 6533. Graduate Ceramics Studio. 3 Hours.
Discussion of contemporary ceramics issues in tandem with the development of a cohesive body of work. Students lead their own explorations, technically and conceptually, while working toward a professional standard of output. Includes regular critiques, with the class and individually with the instructor. Any ceramic processes may be used. Prerequisite: MFA Studio Art Graduate Standing. May be repeated for up to 18 hours of degree credit.

ARTS 682V. Graduate Photography. 1-6 Hour.
Individual problems in photography. Prerequisite: Graduate standing. May be repeated for degree credit.

ARTS 6833. Graduate Photography Studio. 3 Hours.
Intensive studio practice with reading and discussion of contemporary issues in photography for MFA students. Prerequisite: Admission to MFA program in Art. May be repeated for up to 18 hours of degree credit.

ARTS 695V. Special Topics. 1-6 Hour.
Subject matter not covered in other courses. Prerequisite: Graduate standing. May be repeated for up to 12 hours of degree credit.