Courses

THTR 5123. Theatrical Design Rendering Techniques. 3 Hours.
Investigation of drawing and painting methods and materials useful to theatrical designers. Integration of graphic communication with overall production conceptualization will be explored through examination of various theatre styles and periods. (Typically offered: Irregular) May be repeated for up to 6 hours of degree credit.

THTR 5133. Design Portfolio Development. 3 Hours.
Exploration and practice of the skills and techniques used to prepare and present a professional design portfolio and materials in order to successfully interview for a career in the theatre. Prerequisite: Graduate Standing in Theatre or by instructor permission. (Typically offered: Irregular) May be repeated for up to 6 hours of degree credit.

THTR 5143. History of Decor for the Stage. 3 Hours.
An overview of architectural decoration and its application to theatrical design from the Predynastic Period (4400-3200 B.C.) through the Art Deco period with references to contemporary decor. Prerequisite: Graduate standing. (Typically offered: Irregular)

THTR 5161. Musical Theatre Orchestra. 1 Hour.
A music ensemble class made up of students from all majors who will rehearse together and perform as the pit orchestra for the musical produced by the Department of Theatre. Instrumentation and musical styles vary from show to show. (Typically offered: Irregular) May be repeated for up to 4 hours of degree credit.

THTR 5173. Drafting for the Designer. 3 Hours.
Focuses on industry standard practices of drafting. Students will study and execute design drafting packages for the theatre, including but not limited to Designer Drawings, Painter's Elevations, Props Packages, Lighting Plots and Sections. Prerequisite: Graduate Standing in Theatre or by instructor permission. (Typically offered: Irregular) May be repeated for up to 9 hours of degree credit.

THTR 5183. Scene Design Studio. 3 Hours.
Individual and advanced projects in designing scenery for various theatrical genres as well as non-theatrical applications with emphasis on the design process involving playscript analysis, text analysis, and research. Collaboration skills and advanced rendering techniques will be explored. Contributes to on-going portfolio development. Prerequisite: THTR 4653 or THTR 5653 (formerly THTR 4653) or instructor consent. (Typically offered: Fall) May be repeated for up to 6 hours of degree credit.

THTR 5193. Scene Technology Studio. 3 Hours.
Individual and advanced projects in scenic techniques with emphasis on scene painting, drafting, rendering, properties design, or scenic crafts as determined by student need. Contributes to on-going portfolio development. Prerequisite: Graduate standing or instructor consent. (Typically offered: Spring) May be repeated for up to 9 hours of degree credit.

THTR 5213. Costume Design. 3 Hours.
Advanced study of the art and practice of stage costume design. Emphasis on the expression of character through costume. Development of rendering and research skills. Portfolio development. (Typically offered: Irregular)

THTR 5283. Costume Design Studio. 3 Hours.
Individual and advanced projects in costume designs for various theatrical genres with emphasis on the design process involving text interpretation, character analysis, and research. Collaboration skills and advanced rendering techniques will be explored. Contributes to on-going portfolio development. Prerequisite: THTR 3213 or THTR 5213 or instructor consent. (Typically offered: Fall) May be repeated for up to 9 hours of degree credit.

THTR 5293. Costume Technology Studio. 3 Hours.
Individual and advanced projects in costume construction and techniques with emphasis on flat pattern, draping, corsetry, tailoring or costume crafts as determined by student need. Contributes to on-going portfolio development. Prerequisite: Graduate standing or instructor consent. (Typically offered: Spring) May be repeated for up to 9 hours of degree credit.

THTR 5353. Stage Lighting Technology. 3 Hours.
The thorough examination of the technology of equipment that supports the art of stage lighting design: theory, operating principles and specification of lamps, fixtures, control systems and special effect hardware will be explored. Prerequisite: Graduate standing. (Typically offered: Irregular)

THTR 5383. Lighting Technology Studio. 3 Hours.
Individual and advanced projects in lighting technology with emphasis on light sources, lighting control, equipment design and specification and the mechanics of lighting. Contributes to on-going portfolio development. Prerequisite: Graduate standing or instructor consent. (Typically offered: Spring) May be repeated for up to 9 hours of degree credit.

THTR 5393. Lighting Design Studio. 3 Hours.
Individual projects in lighting design with emphasis on the design process involving script interpretation, design aesthetics and research. Lighting design applications to a variety of venues will be studied. Contributes to on-going portfolio development. Prerequisite: Graduate standing or instructor consent. (Typically offered: Fall) May be repeated for up to 6 hours of degree credit.

THTR 5413. African American Theatre History -- 1950 to Present. 3 Hours.
(Formerly THTR 4463.) A chronological examination of African-American theatre history from 1950 to the present through the study of African-American plays and political/social conditions. Upon completion of this course the student should be familiar with the major works of African-American theatre and have a deeper understanding of American History. Graduate degree credit will not be given for both THTR 4463 and THTR 5413. (Typically offered: Spring)

THTR 542V. Graduate Acting Studio. 1-3 Hour.
Provides actors with intensive opportunities to explore specific aspects of their craft. Sample topics include characterization, Chekhov, Pinter, Brecht, improvisation and mask work. Topics vary each semester. Prerequisite: Graduate standing in Theatre. (Typically offered: Irregular) May be repeated for up to 18 hours of degree credit.

THTR 5432. Graduate Voice and Speech I. 2 Hours.
Teaches how to build clear vocal production using proper breath support, grounded in the Alexander technique. Emphasis on the connection between breath and thought, learning to undo inadequate vocal habits, and vocal hygiene. Prerequisite: Graduate standing in Theatre. (Typically offered: Fall) May be repeated for up to 4 hours of degree credit.

THTR 5443. Graduate Acting: Period Styles. 3 Hours.
Styles of acting in relation to French and English Dramatic Literature (16th-19th Centuries). This course also examines the historical and cultural influences that shaped each genre. A period dance component is included. Prerequisite: Graduate standing in Theatre. (Typically offered: Spring)

THTR 545V. Musical Theatre Performance. 1-3 Hour.
Theory and techniques of performing a singing role for the theatre. Integrates acting and vocal techniques and examines the relationship between score and text. Prerequisite: Graduate standing in Theatre. (Typically offered: Spring)

THTR 5463. Audition Techniques. 3 Hours.
A thorough study and practical application of audition skills and techniques. This course will equip the student with prepared audition pieces and experience in cold reading, on-camera work, and improvisation. The course also explores the practical needs of the actor; from how to get an audition to how to prepare a resume. Prerequisite: Graduate standing in Theatre. (Typically offered: Fall, Spring and Summer)
THTR 5473. Graduate Acting: Shakespeare. 3 Hours.
Analysis of Shakespeare for performance. Work will include the plays of Shakespeare and his contemporaries, including cultural and theatrical contexts required for understanding the scripts. Prerequisite: Graduate standing in Theatre. (Typically offered: Irregular)

THTR 548V. Meisner Technique I. 1-3 Hour.
Acting theory and exercises of Sanford Meisner, including repetition work, connecting with partner, three moment game, activities, and emotional preparation. (Typically offered: Irregular)

THTR 549V. Meisner Technique II. 1-3 Hour.
Continuation of Meisner Technique I. Incorporation of theory and advanced exercises of the Meisner Technique into the playing of text. Prerequisite: THTR 548V. (Typically offered: Irregular)

THTR 5511. Alexander Technique Lessons. 1 Hour.
Students will become aware of habitual patterns of tension and how these patterns interfere with performance, learning, and overall health. The Technique offers practical skills for improving coordination and for re-gaining a sense of ease of movement in all activities. (Typically offered: Fall, Spring and Summer) May be repeated for up to 6 hours of degree credit.

THTR 5523. Writing for Television and Screen. 3 Hours.
Advanced study and practice in writing for the small and big screen, with focus on writing for television. This writing workshop is an investigation into the form, structure, and vocabulary of writing for television, designed to give students tools, strategies, and practice in writing for television. (Typically offered: Irregular) May be repeated for up to 9 hours of degree credit.

THTR 5533. Graduate Playwriting: Special Projects. 3 Hours.
Advanced study and practice in the area of playwriting. The area of concentration will be determined by the student’s specific writing project(s). Prerequisite: Graduate standing. (Typically offered: Fall and Spring) May be repeated for up to 18 hours of degree credit.

THTR 5543. Creating a One-Person Show. 3 Hours.
Actors learn to use compelling personal experiences and interests in the creation of a unique one-person show. Includes exploration in characterization, staging and playwriting. Culminates in the public presentation of a short one-person show. Prerequisite: Graduate standing. (Typically offered: Fall and Spring) May be repeated for up to 18 hours of degree credit.

THTR 5552. Graduate Voice and Speech II. 2 Hours.
A continuation of Graduate Voice and Speech I, exploring more closely the connection between breath support and volume, pitch, range, resonance and articulation. Prerequisite: THTR 5432. (Typically offered: Spring)

THTR 5562. Graduate Voice and Speech III. 2 Hours.
Continuation of Graduate Voice and Speech II, focusing on the classification of vowels and consonants according to the International Phonetic Alphabet (IPA). Prerequisite: THTR 5552. (Typically offered: Irregular)

THTR 5572. Graduate Voice and Speech IV. 2 Hours.
Continuation of Graduate Voice and Speech III. Extension of the application of the IPA to the analysis of different accents of individuals for whom English is a second language. Approximately eight dialects of English will be examined. Prerequisite: THTR 5562. (Typically offered: Irregular)

THTR 5593. Acting and Directing Absurdist Theatre. 3 Hours.
This course focuses on a particular dramatic style that developed following World War II: Absurdism. In scene presentation projects, students will grapple with the unusual challenges acting and directing these plays, as well as explore the cultural contexts, philosophies and theatrical traditions that led to their invention. Prerequisite: Graduate standing in Theatre. (Typically offered: Irregular)

THTR 5613. Graduate Directing Principles. 3 Hours.
Theory and technique of directing realistic drama: script analysis; spatial considerations of composition and picturization; development in production of the Aristotelian concepts of plot, character, thought, diction, music (sound), and spectacle. Prerequisite: Graduate standing. (Typically offered: Irregular)

THTR 5643. Devised Theatre. 3 Hours.
Explores performer-created works developed through group dynamics, with emphasis on innovative source materials and inventive theatrical approaches. (Typically offered: Irregular)

THTR 5653. Scene Design. 3 Hours.
(Formerly THTR 4653.) Theory and practice in the art of scenic design, including historical and contemporary styles and procedures. Graduate degree credit will not be given for both THTR 4653 and THTR 5653. Prerequisite: THTR 1323, THTR 1321L, THTR 2313 and THTR 2513. (Typically offered: Fall Odd Years)

THTR 5663. Directing Modern Drama. 3 Hours.
Studio course exploring the challenges of directing post-19th Century dramatic literature. Individual projects in collaboration with actors. Sample dramatic literature includes styles such as Realism, Expressionism, Absurdism, post-Modernism and Epic Theatre. Topics vary each semester. Prerequisite: Graduate standing in Theatre. (Typically offered: Irregular) May be repeated for up to 12 hours of degree credit.

THTR 5673. Adapting and Directing Non-Theatrical Texts. 3 Hours.
Offers directors practice in the adaptation and staging of non-theatrical prose, poetry and current events. Individual projects in collaboration with actors. Prerequisite: Graduate standing in Theatre. (Typically offered: Irregular)

THTR 5683. Directing Studio. 3 Hours.
Hands-on exploration into the direction of historical and contemporary texts and styles, including Greek, Roman, Shakespeare, Realism, American and international scripts and the adaptation of non-theatrical material. Topics vary each semester. Includes discussion and investigation of the theatrical arts and collaborative and production processes. Prerequisite: MFA Directing student or instructor consent. (Typically offered: Fall and Spring) May be repeated for up to 6 hours of degree credit.

THTR 5691. Scene Study for Directing Studio. 1 Hour.
Participation as an actor in scenes presented for the graduate Directing Studio course. Varying historical and contemporary texts and styles each semester. Class meets one hour each week, plus outside rehearsals, depending on casting. Prerequisite: Instructor consent. (Typically offered: Fall and Spring) May be repeated for up to 4 hours of degree credit.

THTR 5713. Directing Classics. 3 Hours.
Explores the challenges of directing classic texts. Individual projects in collaboration with actors on a wide variety of pre-20th Century dramatic literature. Topics vary each semester. Prerequisite: Graduate standing in Theatre. (Typically offered: Irregular) May be repeated for up to 12 hours of degree credit.

THTR 5723. History of the Theatre I. 3 Hours.
A comprehensive study of the theatre in different cultures and ages, as an institution, as an art, and as a vision of life. (Typically offered: Fall)

THTR 5733. History of the Theatre II. 3 Hours.
A continuation of THTR 5723. (Typically offered: Spring)

THTR 5763. Dramatic Criticism. 3 Hours.
Analysis of critical theories from Aristotle to the present; interrelationships of theatre disciplines as well as the influence of the church, state, and press on dramatic criticism. Prerequisite: Senior or graduate standing. (Typically offered: Irregular)
THTR 5773. Script Analysis. 3 Hours.
Introduces the fundamentals of dramatic structure, in plays from the classical era to the present, with emphasis on how a dramatic work conveys cultural meaning and how it informs the production approaches of actors, directors, and designers. (Typically offered: Irregular)

THTR 5783. Viewpoints. 3 Hours.
Exploration and application of the Viewpoints movement technique. Prerequisite: Graduate standing in Theatre. (Typically offered: Irregular)

THTR 5833. Scene Painting. 3 Hours.
(Formerly THTR 4833.) A studio class in painting techniques for the theatre. Exercises in color, textures, styles, and execution. Graduate degree credit will not be given for both THTR 4833 and THTR 5833. Prerequisite: THTR 1323, THTR 1321L and THTR 2313. (Typically offered: Spring Odd Years) May be repeated for up to 6 hours of degree credit.

THTR 590V. Independent Study. 1-18 Hour.
Individually designed and conducted programs of reading and reporting under guidance of a faculty member. (Typically offered: Fall, Spring and Summer) May be repeated for up to 18 hours of degree credit.

THTR 591V. Special Topics. 1-3 Hour.
Classes not listed in the regular curriculum, offered on demand on the basis of student needs and changes within the profession. Prerequisite: Graduate standing in Theatre or Instructor consent required. (Typically offered: Fall, Spring and Summer) May be repeated for degree credit.

THTR 592V. Internship. 1-6 Hour.
Supervised practice in the various arts and crafts of the theatre (e.g. full design responsibility for a production; box office management; actor apprenticeship in a professional company). (Typically offered: Irregular)

THTR 5953. Theatre Study in Britain. 3 Hours.
(Formerly THTR 4953.) Study of the components of stage production through attending and critiquing a wide variety of classical, modern, and avant garde theatre productions in England; includes tours of London and historical British sites and seminars with British theatre artists. Graduate degree credit will not be given for both THTR 4953 and THTR 5953. (Typically offered: Summer)

THTR 600V. Master’s Thesis. 1-6 Hour.
Master’s Thesis. Prerequisite: Graduate standing. (Typically offered: Fall and Spring) May be repeated for degree credit.