

Tesseract Center for Immersive Environments and Game Design

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The core mission of the Tesseract Center is to create immersive, real-time visualization environments and serious games for instruction and research. The center will be fundamentally interdisciplinary, with collaborative projects and affiliated faculty from colleges across the University of Arkansas campus. The center provides the infrastructure to develop and support new academic endeavors including new academic and outreach programs, as well as an engine for innovation, entrepreneurship, and economic development through the creation of intellectual property and the fostering of connections with industry and corporations.