Art (ARTS)

Courses

ARTS 4023. Figure Drawing II (Irregular). 3 Hours.
Advanced study of the figure with emphasis on figure structure and its relationship to pictorial form in drawing. Prerequisite: ARTS 2013.

ARTS 4303. Professional Development and Seminar (Sp). 3 Hours.
Preparation of students for professional practice and job seeking. Development of online and print portfolio and other collateral. Contemporary design practice through discussions, reading, writing, guest speakers and studio visits. Emphasis on assisting each student in preparing for their unique future. Prerequisite: ARTS 3383 and ARTS 3393 and Bachelor of Fine Arts in Graphic Design majors only.

ARTS 4313. Interactive Language (Sp). 3 Hours.
Advanced course utilizing interactive languages to create responsive experiences for the web, touch screens. Exploration of the intersection of linear and non-linear design experiences in the application of motion to web. Prerequisite: ARTS 3383 and ARTS 3393 and Bachelor of Fine Arts in Graphic Design majors only.

ARTS 4323. Technology in Context (Fa). 3 Hours.
Advanced course focusing on speculative explorations in the world of interaction design. Much of the work will be touch and gesture based and dealing with the built environment. Application of knowledge about proper workflow and execution in an advanced way. Prerequisite: ARTS 4303 and ARTS 4313 and Bachelor of Fine Arts in Graphic Design majors only.

ARTS 4343. Identity Systems (Fa). 3 Hours.
Advanced identity design course emphasizing creating cohesive messaging systems that cover a wide range of media. Creation of identity systems that are based on research and appropriate to content, context and audience. Media may span environmental, motion, print, web and packaging. Prerequisite: ARTS 4303 and ARTS 4313 and Bachelor of Fine Arts in Graphic Design majors only.

ARTS 4353. Human Centered Design (Fa). 3 Hours.
Research-based studio introducing design methods that focus on an audience centric process. Exposure to communication theory, modes of persuasion, sustainability, how to design for niche audiences. Prerequisite: ARTS 4303 and ARTS 4313 in Bachelor of Fine Arts in Graphic Design majors only.

ARTS 4363. Design Co-op (Sp, Fa). 3 Hours.
Collaboration with an organization, or design firm, providing opportunity to address problems existing outside of the classroom with the focus shifting between design for good initiatives. Collaboration, research, problem seeking and solving will be addressed. Prerequisite: ARTS 4323, ARTS 4343, and ARTS 4353 and Bachelor of Fine Arts in Graphic Design majors only.

ARTS 4373. Advanced Typography (Sp). 3 Hours.
Culminating typography course, exploration of typography at an advanced level through a variety of projects. Projects may range from type design to type in motion to complex publication design. Exhibition of the utmost professional ideation, process, execution and craft expected. Prerequisite: ARTS 4323, ARTS 4343, and ARTS 4353 and Bachelor of Fine Arts in Graphic Design majors only.

ARTS 4383. Degree Project (Sp). 3 Hours.
Culminating project requiring completion of a self-directed project through in-depth research, writing and making, offering an opportunity to specialize prior to entering the job market. Prerequisite: ARTS 4323, ARTS 4343, and ARTS 4353 and Bachelor of Fine Arts in Graphic Design majors only.

ARTS 4513. Technical Ceramics (Irregular). 3 Hours.
Advanced study of ceramic materials and processes. Clay composition, clay body formulation and analysis, glaze composition and formulation, firing methods (low, mid, and high-temperature gas, electric and atmospheric firings), and kiln design will be covered in depth. Prerequisite: ARTS 4503.

This course introduces students to the World Wide Web and the technologies and practices involved in creating a successful Web presence. Discussions include interactivity, usability and accessibility with an emphasis on standards-based hand-coding with a special attention to graphic design standards.

ARTS 4623. Visual Design: Web II (Sp). 3 Hours.
This advanced web design course deals with responsive web coding for desktop computers and mobile devices, including advanced HTML5, CSS3, PHP, databases, video and audio methods, content management systems and social media integration. Prerequisite: ARTS 4613.

ARTS 4663. Visual Design: Motion Design (Sp). 3 Hours.
In this course, students will explore motion graphic design as it combines 2D and 3D animation, typography, video footage photography and sound. The projects will explore elements of storytelling, moving compositions and animation principles that focus on Web delivery, using mainly Apple Final Cut Pro and Adobe After Effects. Prerequisite: ARTS 3363.

ARTS 469V. Special Problems In Interactive Design (Irregular). 1-6 Hour.
Students work on special projects on an individual basis with instructor, exploring innovative design ideas, -depth projects potentially exploring solutions to and awareness of social issues, with various types of media, from DVD and digital video to Web and motion graphics. Cross-discipline collaboration is encouraged. Prerequisite: ARTS 4613 and ARTS 4623. May be repeated for up to 6 hours of degree credit.

ARTS 4813. Digital Photography (Sp, Fa). 3 Hours.
Introduction to digital photography production, techniques and theory. Digital input from scanning (flatbed & slide/negative), digital cameras, video and internet sources. Computer assisted manipulation of imagery for correction and abstraction. Output to a digital printing systems, analog systems (film recorder), servers and Internet. Prerequisite: ARTS 3803.

ARTS 4833. Advanced Black and White Photography (Irregular). 3 Hours.
Advanced black and white theory, practice and techniques including: Zone System, large format camera and studio lighting. Prerequisite: ARTS 3803.

ARTS 484V. Special Problems in Photography (Sp, Fa). 1-6 Hour.
Individual instruction for advanced undergraduates and graduate students. Special projects in photography designated by students in collaboration with faculty. Prerequisite: ARTS 3803 and (ARTS 3813 or ARTS 4823 or ARTS 4833). May be repeated for up to 6 hours of degree credit.

ARTS 4883. Bookmaking (Irregular). 3 Hours.
Introduction to the creation of unique, limited edition artist's bookworks -- with emphasis on technical knowledge and conceptual understanding of the book form as a means of artistic expression.

ARTS 493V. Fine Arts Gallery Internship (Sp, Su, Fa). 1-3 Hour.
Study all aspects of operating the Fine Arts Gallery. Research and preparation for exhibitions, organize and install exhibits, care of art works, create and distribute publicity, arrange interviews with newspapers, and other media.

ARTS 494V. Graphic Design Internship (Sp, Su, Fa). 1-6 Hour.
Credit for practical experience gained through internship in graphic design. Report required form intern and field supervisor on progress and significant accomplishments. 3 credit hours per semester. Prerequisite: Any 4000 level ARTS visual design course except ARTS 4343. May be repeated for up to 6 hours of degree credit.

ARTS 5013. Graduate Drawing (Fa). 3 Hours.
Graduate level study of drawing materials and techniques. Prerequisite: Graduate standing.
ARTS 5913. Graduate Seminar in Studio Art (Fa). 3 Hours.
Examination and analysis of current issues and professional practices in contemporary visual art. The relationship of current theoretical literature to studio practice will be explored through writings, presentations and discussions of graduate student research. Prerequisite: Admission to MFA program. May be repeated for up to 6 hours of degree credit.

ARTS 601V. Master of Fine Arts Exhibition (Sp, Su, Fa). 1-6 Hour.
Production and presentation of a one person exhibition of art work. The M.F.A. candidate will be responsible for making three acceptable slide sets of the exhibition and exhibition statements. Prerequisite: M.F.A. candidacy.

ARTS 602V. Graduate Drawing (Sp, Fa). 1-6 Hour.
Individual problems in drawing techniques. Prerequisite: Graduate standing. May be repeated for degree credit.

ARTS 6033. Graduate Drawing Studio (Sp, Fa). 3 Hours.
Intensive studio practice in drawing combined with reading, writing, and discussion of relevant contemporary issues in the fields of painting and drawing. Includes regular critiques, both with the group and in individual consultations with the instructor. Prerequisite: Admission to MFA program in Studio Art. May be repeated for up to 18 hours of degree credit.

ARTS 612V. Graduate Painting (Sp, Su, Fa). 1-6 Hour.
Individual problems in painting techniques. Prerequisite: Graduate standing. May be repeated for degree credit.

ARTS 6133. Graduate Painting Studio (Sp, Fa). 3 Hours.
Intensive studio practice in painting combined with reading, writing, and discussion of relevant contemporary issues in the fields of painting and drawing. Includes regular critiques, both with the group and in individual consultations with the instructor. Prerequisite: Admission to MFA program in Studio Art. May be repeated for up to 18 hours of degree credit.

ARTS 622V. Graduate Sculpture (Sp, Fa). 1-6 Hour.
Individual problems in sculpture techniques. Prerequisite: Graduate standing. May be repeated for degree credit.

ARTS 6233. Graduate Sculpture Studio (Sp, Fa). 3 Hours.
Intensive studio practice in sculpture combined with reading, writing, and discussion of relevant contemporary issues in the field of sculpture and new media. Includes regular critiques, both with the group and in individual consultations with the instructor. Prerequisite: Admission to MFA program in Studio Art. May be repeated for up to 18 hours of degree credit.

ARTS 632V. Graduate Design (Sp, Fa). 1-6 Hour.
Individual problems in two and three dimensional design. Prerequisite: Graduate standing. May be repeated for degree credit.

ARTS 6333. Graduate Graphic Design Studio (Irregular). 3 Hours.
Research-based studio which introduces students to design methods, focusing on an audience-centric process. This exploratory study will provide both artists and designers a broader perspective into creating work that strongly resonates with audiences. Through reading, writing, discussion, critique, and research, students will examine and question contemporary discourse. May be repeated for up to 18 hours of degree credit.

ARTS 642V. Graduate Printmaking (Sp, Su, Fa). 1-6 Hour.
Individual problems in printmaking techniques. Prerequisite: Graduate standing. May be repeated for degree credit.

ARTS 6433. Graduate Printmaking Studio (Sp, Su, Fa). 3 Hours.
Intensive studio practice in printmaking combined with reading, writing, and discussion of relevant contemporary issues in the fields of printmaking. Includes regular critiques, both with the group and in individual consultations with the instructor. Prerequisite: Admission to MFA program in Studio Art. May be repeated for up to 18 hours of degree credit.